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TugasNinja.java

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\*/

package tugasninja;

/\*\*

\*

\* @author Vandy

\*/

public class TugasNinja {

/\*\*

\* @param args the command line arguments

\*/

public static void main(String[] args) {

/ / membuat array ninja dengan isi 3 data

Ninja[] n = new Ninja[3];

// membentuk object 1

n[0] = new Ninja();

n[0].setnoReg("012606");

n[0].setNama("Uchiha Sasuka");

n[0].setPeringkat("Genin");

// buat objek 2

n[1] = new Ninja();

n[1].setnoReg("012607");

n[1].setNama("Uzumaki Naruto");

n[1].setPeringkat("Genin");

// membuat objek 3

n[2] = new Ninja();

n[2].setnoReg("012601");

n[2].setNama("Haruno Sakura");

n[2].setPeringkat("Genin");

// MEnampilkan dua objek dari array

System.out.println("Data Ninja \n");

for(Ninja x:n){

System.out.println("NIM : "+x.getnoReg());

System.out.println("Nama : "+x.getNama());

System.out.println("Prodi : "+x.getPeringkat());

System.out.println();

}

}

}

Ninja.java

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\*/

package tugasninja;

/\*\*

\*

\* @author Vandy

\*/

public class Ninja {

private String noReg, nama, peringkat;

public void setnoReg(String noReg){

this.noReg = noReg;

}

public String getnoReg(){

return noReg;

}

public void setNama(String nama){

this.nama = nama;

}

public String getNama(){

return nama;

}

public void setPeringkat(String peringkat){

this.peringkat = peringkat;

}

public String getPeringkat(){

return peringkat;

}

}

Output

